Getting More from Your Athletes

The importance Deliberate Play and Deliberate Practice

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Session Outcomes
Helping Young Athletes Get the Most from Sport

- Why do children participate in sport?
- Why do children drop out of sport?
- What contributes to early success?

Getting the Most from Your Athletes

- Some suggested models of Learning
- What is Deliberate Play and Deliberate Practice
- Practical Examples of Deliberate Play and Practice
Why are people Successful?

Nature / Nurture

• Nature – Inherited genes / genetic potential
• Nurture – Environment (family, culture, etc)

• Probably the most widely accepted reason (by the average person) for why people are successful and skilled

But is it true or is there more?
Helping Young Athletes Get the Most from Sport

• Why do children participate in sport?
• Why do children dropout of sport?
• What contributes to early success?
Underpinning Research

Reasons for participating in sport
• Fun and Enjoyment (Excitement)
• Mastering a Skill (perceived Competence)
• Parents / Teachers
• To Learn New Skills
• Friends / Peers (belonging to a group)
• Being Successful
• Gaining Recognition

Reasons for dropping out
• Boredom (doing the same thing too much)
• Lack of success
• Too much pressure from parents, coaches and peers)
• Loss of Interest
• Friend Leaving the Sport
Why do Children do sport?

• “To have fun, improve skills, belong to a group, be successful, gain recognition, get fit and find excitement”

• “Children don’t join a team to sit around and do nothing. Sport is not enjoyable if they don’t get much opportunity to play”.

• A 1992 study conducted by Dr Martha Ewing & Dr Vern Seefeldt asked 26,000 students age 10-18 years their reasons for participating in sport and found that ‘fun’ was the pivotal reason for being in sport.

(Straight Talk by CAC)
What about winning?

• “Winning is often cited last when children are asked about their reason for participating” (Straight Talk by CAC)
• “Young children are more concerned with mastering their own environment and developing skills than beating others – at least until someone tells them that it is important to win” (Coaching Children in Sport - Dr J Whitehead)
• Research conducted on 3000 youngsters aged 9-16 years (by Dr J Whitehead) found that kids describe success as follows:
  • “I did my first back dive ever in front of my brother and dad”
  • “We were practicing and I was the only one who could do it”
  • “I practiced and practiced, then one day I did it!”
Why do Children dropout of sport?

- Boredom
- Lack of Success
- To much pressure *(from parents, coaches, peers)*
- Loss of Interest
- Friends Leaving
- Because it cease to be fun

**Lack of fun is the leading reason for drop out**

A 1992 study conducted by Dr Martha Ewing & Dr Vern Seefeldt
Why do Children dropout of sport?

- Time for something new;
- Competing social interests;
- Conflict with other interests (time);
- Lack of players;
- Lack of support from schools;
- Poor coaching / teaching;
- Transition from junior to senior leagues;
- Not enough opportunity to play in matches

The Women’s Sports and Fitness Foundation (WSFF) 2010
Why do Children dropout of sport?

- Injuries that prevent the athletes from recovering to where they were previously
  - Including poor rehab leading to continual breakdown
- Being caught up by other athletes whose physiological development was not as advanced initially
  - “My times didn’t seem to improve no matter how hard I trained, my 800m time stayed the same for 4 years as did my 400m. When I first set these times they were very respectable but the older I became the less so” Athlete no longer in the system
  - “From under 15s, those that are very good at Under 15s tend to be the large athletes that have matured earlier, and I’ve found they don’t handle it well when the others start to catch them up or improve”. Coach

Bridging the Gap (England Athletics) July 2011
What contributes to early success?

- Relative Age Effect
- Stage of Maturation
- Genetics (Nature)
- Environment (Nurture)
  - Opportunities
  - Support
- Types of training (both positive and negative)
- Controllable Factors (Athlete’s Approach)
Relative Age Effect

• The stage you are born in a competition year can have a major impact on early success and progress
• UK Competition Years U13 – U17 (Sept to August)
• Up to 11 months difference in one year alone
• Research undertaken throughout the world
• Not just physical and mental advantages, but also opportunities

(See Outliers by Malcolm Gladwell)
Relative Age Effect

By Ross Tucker and Jonathan Dugas
Stage of Maturation

- +/- 2 years difference in maturation through Puberty
- Rate of development differs for Physical, mental, social and emotional
- PHV can help understand the athletes stage of development
- Early developers have an initial advantage over late developers, BUT....
Early and Late Maturation

Early Developers:
Advantages
- Physical advantage over peers
- Early success (ESAA, etc)
- Early Talent ID selection
- Access to higher coaching
- Success can come with little effort

Issues (observed)
- Eventual stagnation in growth
- Peers catch up in physical growth
- Success is harder to achieve
- Potential lack of determination
- Developed a Fixed Mindset

Late Developers:
Advantages
- Focus on skill development
- Develop greater determination
- Do not rely on physical advantages but benefit from these at a later stage
- Develop a Growth Mindset

Disadvantages / Potential Issues
- Lose out to early developers
  - Performance and selection
- Harder to achieve same success
- May drop out due to lack of opportunity
- May believe they haven’t got what it takes
Genetics

- Inherited from our parents
- Can have a significant effect on performance
- Do athletes have the right genetics to excel in a chosen event or sport?
- Do athletes have genetic limitations in a chosen event or sport?
- How and when can we determine whether an athlete has the right genetic potential to succeed?
“If early sports training does nothing more than speed a child along to a predetermined genetic limit, it would make sense to concentrate early training on elementary skills, strategies, training education and fun rather than subject the child to arduous workouts that might lead to injury and early burnout and withdrawal from sport.”

*Children’s Exercise Physiology by Thomas W Rowland*
Environment (Nurture)

Opportunity
• Access to clubs / coaching
• Access to facilities and equipment
• Selection for teams and TID Programmes

Support
• Family, Friends, school, etc
• Financial
• Emotional, social
Types of Training

May included (in order to get greater initial gains):

- Adult type training for underdeveloped body
  - Including advance S&C training
- Underdeveloped foundation skills
- Incorrect balance of Volume, Intensity & Recovery
- Aimed at short term gains and not LTD
- Undue pressure placed on athlete
- Measurements of success only measured by time or distance and not on execution of movement
Types of Training

Training Should:

• Be progressive and relevant for LTD
• Have the correct balance of Volume, Intensity & Recovery
• Focus on Age and Stage Appropriate Training
  • Children are not mini adults
• Be athlete focused rather than Group Delivered (where possible)
• Consider other commitments (avoid overload)
Why do so many successful young athletes never achieve at senior level?

What is important to senior success?
Critical Success Factors

- Intrinsic motivation: 40
- Coaching: 37
- Friends and Family: 29
- Enjoyment: 14
- Facilities: 10
- Support Services: 7
- Talent / physical advantage: 7
- Other: 7
- Funding: 5
- Training Partners: 4
- Competition: 1
- Mentoring: 1

Count of Responses

In System
Successful Seniors
Coaches
“To win the game and lose the child is totally an unworthy sacrifice.”

Dr Terry Orlick, Dr Cal Botterill

*Every Kid Can Win*
Time to reflect
Getting the Most from Your Athletes

- Some suggested models of Learning
- What is Deliberate Play and Deliberate Practice
- Practical Examples of Deliberate Play and Practice
Some Suggested Models of Learning
Stages of Learning

Athlete 1. Unconscious Incompetence

New Skill / Task

Athlete 4. Unconscious Competence

Athlete 2. Conscious Incompetence

Athlete 3. Conscious Competence
Athlete 1. Unconscious Competence

Athlete 2. Conscious Incompetence

Athlete 3. Conscious Competence

Athlete 4. Unconscious Competence

Stages of Learning

Athlete 2. Conscious Incompetence

Athlete 3. Conscious Competence
Stretch Panic Arch

- Comfort Zone
- Being Stretched
- Panic
When you praise skill, kids tend to react by protecting their status – they don’t want to take risks that might harm their standing. When you praise for effort, on the other hand, kids tend to react by taking on more challenging tasks, making mistakes and fixing them, spending time in the sweet spot where skill is truly acquired.

Carol Dweck Author of Mindset
Learning Stagnation/ Break Through

- Commitment and Self Awareness
- Find someone who can do it (role model)
- Practice (Deliberate, Deep, Purposeful Practice)
So what is Deliberate /Deep Practice?
Deliberate practice: (Anders Ericsson’s) is an effortful activity designed to improve individual target performance and it consists of the following four elements:

1) It's designed specifically to improve performance,

2) It is repeated a lot,

3) Feedback on results is continuously available,

4) It's highly demanding mentally, and not necessarily particularly enjoyable because it means you are focusing on improving areas in your performance that are not satisfactory. Thus, it stretches you.

*Doing What Works – Blog by Coert Visser*
Definition of Deliberate Practice

• If you'll be able to do deliberate practice, you'll benefit by becoming better, especially if you'll be able to keep it up for extremely long periods of time.

• Top performance in a wide array of fields is always based on an extreme amount of deliberate practice.

• Researchers estimate that a minimum of 10,000 hours is required.

• Also, to remain at the top, prolonged deliberate practice is required.

• An interesting thing about deliberate practice is that its effect is cumulative.

• So, if you have started at an early age, this will lead to an advantage over someone who started later.
Definition of Deep Practice

Deep practice (as suggested by Dan Coyle) is a way of attentive practicing which closely resembles deliberate practice (Anders Ericsson).

• A **first step** in deep practice is to look at the task at a whole. One way of doing this is to observe an experienced performer.

• A **second step** is to divide it into its smallest possible chunks (components) and practice and memorize these separately. Then, link them together in progressively larger groupings.

• A **third step** is to play with time, first slowing the action down and then speeding it up. Slowing down helps you to attend more closely to errors, creating a higher degree of precision.

Doing What Works – Blog by Coert Visser
Deep Practice

- To build and retain skill continued **deep practice** is required with an optimal time investment of between three and five hours a day.

- In deep practice you pick a specific target (a part of the task you want to master), then you reach for it, you evaluate the gap between the target and the reach and to start again.

- Detecting mistakes is essential for making progress.

- This error-focused element of deep practice makes it a struggle, a process of **stretching** which is likely to be slightly dissatisfying or frustrating but which leads to growth.
When should we play games and when should we practice skills and drills?
Deliberate Play

Côté, 1999; Côté, Baker, & Abernethy, 2007; Côté & Fraser-Thomas, 2007
### Deliberate Play vs Deliberate Practice

#### Deliberate Play:
- Regulated by flexible age-adapted rules.
- Set up and monitored by children or an involved adult.
- Little intervention for skill instruction and feedback during the activity (i.e. maximize time on task).
- Requires minimal resources.
- Designed to maximize enjoyment.
- Promotes inclusion.
- Promotes diversity in movement and skill acquisition

(Côté, 1999; Côté, Baker, & Abernethy 2007)

#### Deliberate Practice:
- Effortful activity designed to improve individual target performance.
  - It's designed specifically to improve performance,
  - It is repeated a lot,
  - Feedback on results is continuously available,
  - It's highly demanding mentally, and not necessarily particularly enjoyable because it means you are focusing on improving areas in your performance that are not satisfactory. Thus, it stretches you.
Practical Examples

• **Deliberate Practice in Action**
  – Tennis Ball throw
  – Broomstick walking progressions
  – Running Drills
  – Whole Part Whole or Chain coaching of Triple Jump and Shot Put

• **Deliberate Play / Guided Discovery**
  – Kabbadi – Team work and problem solving
  – Scout Ball – RJT movements
  – Dragons Treasure – Reaction, Agility, Acceleration
  – Domes and Dishes Agility, etc.
  – Push Pass – Throws
  – Cross the river – Jumping combinations
For Athletes
Its not just **What** you practice and **How** often. Its **How** you practice and for what purpose.

For Coaches
Its not just **What** we coach and **How** often. Its **How** we coach and the environment we create.

Get more from your athletes by helping them get more from themselves